### **Curved Mirror**

- C center of curvature
- *R* radius of curvature



# Curved Mirrors (concave)

- F focal point
- f focal length (also equal to ½ R)



- Virtual image produced at a point where light rays appear to come from
- Real image produced when rays of light intersect (can be displayed on a surface)





## Mirror Terminology

- Inverted
- Upright





#### **Concave Mirrors**

- Curved inward
- Converges light rays
- Used to produce magnified virtual images
- Can also produce real images
- Example use = make-up mirror





### **Convex Mirrors**

- Outwardly curved
- Diverges light rays
- Image is always virtual
- Image distance is always negative
- Focal length is always negative

### Uses of Convex Mirrors

- Can provide a view of a large area (like in a convenience store)
- Used on passenger sideview mirrors with the warning "objects are closer than they appear"



## Ray diagrams for curved mirrors

- 1. Tip of object to mirror parallel to principal axis (reflects through focal point)
- 2. Tip of object on a line that contains the focal point (reflects parallel to principal axis)
- 3. Tip of object through center of curvature (reflects back along itself)

#### Homework 24

